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# Electromagnetic scattering

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Graduate Course

Electrical Engineering (Communications)

1<sup>st</sup> Semester, 1388-1389

Sharif University of Technology

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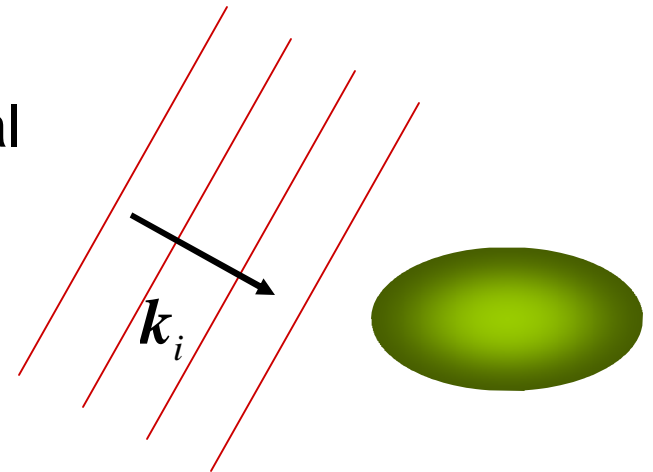
# Contents of lecture 9

## □ High frequency approximations:

- Physical optics
- Geometrical optics
  - Maxwell equations at high frequencies
  - Eikonal equation and rays
  - Reflection of rays from conductive surfaces

# Introduction

- ❑ We have, so far, approached the problem of scattering by
  - Exactly solution (cylinders, spheres, wedges,...)
  - Integral equation method (surface and volume formulations)
- ❑ If objects cannot be treated by exact methods, we have to resort to numerical solution of integral equations
- ❑ This is OK if the object is not much larger than the wavelength, otherwise the number of variables will be huge!



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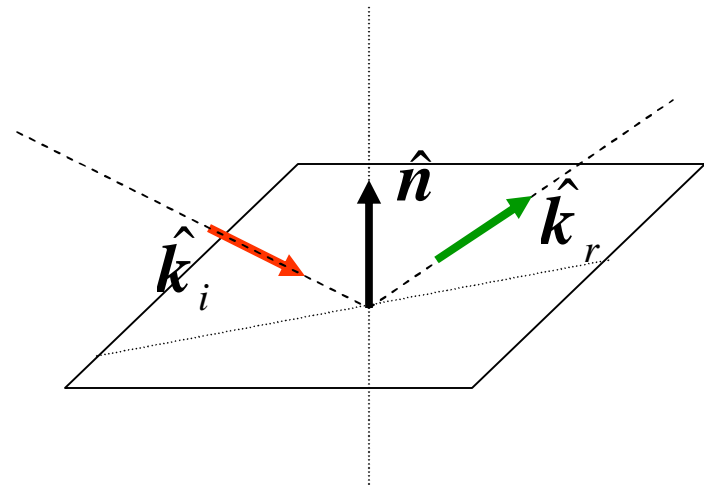
# Introduction

- ❑ For such large objects, the of integral equations is impossible, given the limitations of today's computers
- ❑ The usual way to handle these cases is to use approximations (asymptotic solutions)

## Physical optics

- Consider the simple problem of wave reflection by a flat perfect conductor. As in case of scattering by layered objects, one can distinguish a TE<sup>z</sup> and a TM<sup>z</sup> case.
- Rotate the coordinate system such that  $z$  is along the surface normal  $\hat{n}$  and  $y$  is along  $\hat{n} \times \hat{k}_i$

$$\hat{k}_r = \hat{k}_i - 2(\hat{k}_i \cdot \hat{n})\hat{n}$$



# Physical optics

□ In this system:

$$\text{TE}^z \quad \mathbf{E}_i(\mathbf{r}) = \hat{\mathbf{y}}E_0 \exp(-j\mathbf{k}_i \cdot \mathbf{r})$$

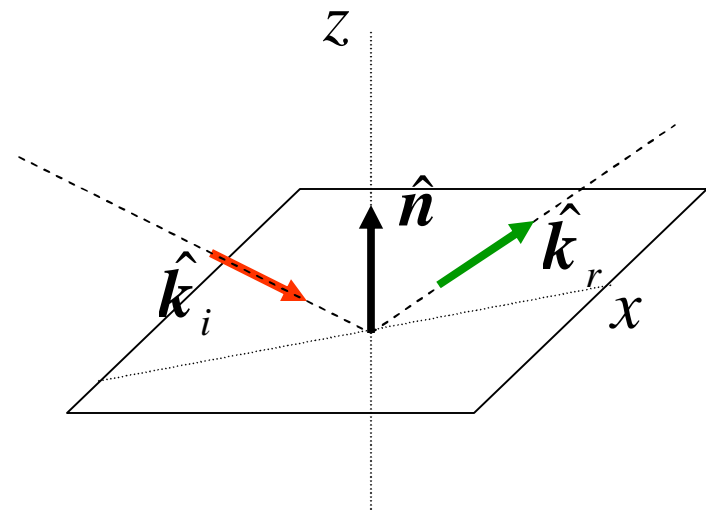
Incident wave

$$\mathbf{E}_r(\mathbf{r}) = -\hat{\mathbf{y}}E_0 \exp(-j\mathbf{k}_r \cdot \mathbf{r})$$

Reflected wave

$$\mathbf{k}_i = (k_{i,x}, 0, k_{i,z})$$

$$\mathbf{k}_r = (k_{i,x}, 0, -k_{i,z})$$

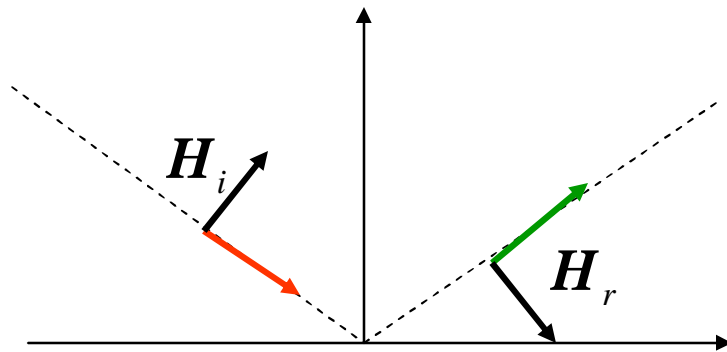


# Physical optics

- Magnetic field

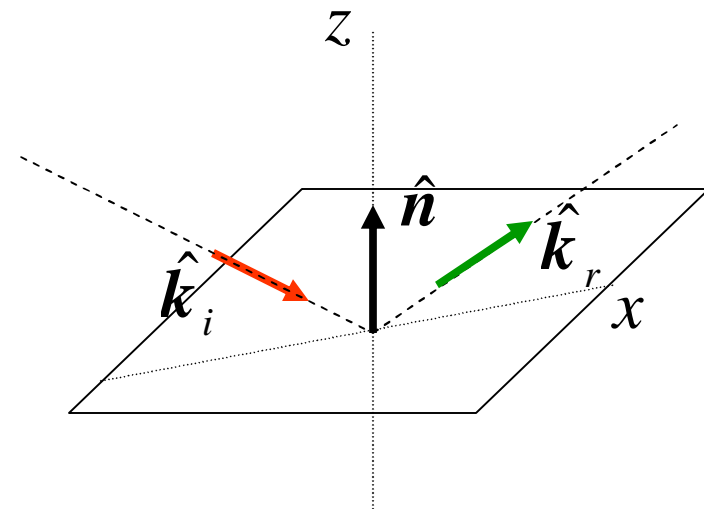
$$\mathbf{H}_i(\mathbf{r}) = \frac{1}{\eta} \hat{\mathbf{k}}_i \times \hat{\mathbf{y}} E_0 \exp(-j\mathbf{k}_i \cdot \mathbf{r})$$

$$\mathbf{H}_r(\mathbf{r}) = -\frac{1}{\eta} \hat{\mathbf{k}}_r \times \hat{\mathbf{y}} E_0 \exp(-j\mathbf{k}_r \cdot \mathbf{r})$$



Incident wave

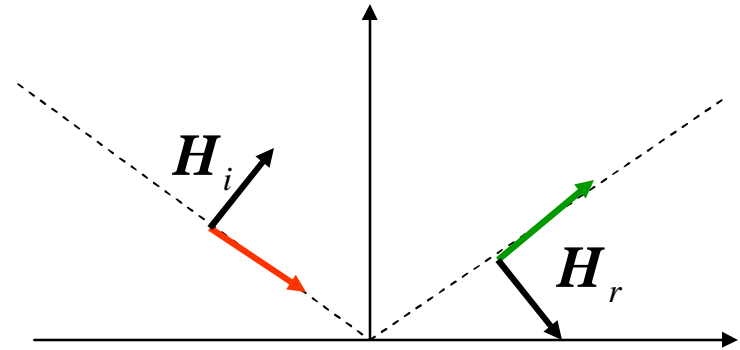
Reflected wave



# Physical optics

- On the surface of the conductor:

$$\begin{aligned}\hat{\mathbf{n}} \times \mathbf{H} &= \hat{\mathbf{n}} \times (\mathbf{H}_i + \mathbf{H}_r) \\ &= 2\hat{\mathbf{n}} \times \mathbf{H}_i\end{aligned}$$



- The same can be shown for the TM case

$$\mathbf{H}_i(\mathbf{r}) = \hat{\mathbf{y}}H_0 \exp(-jk_i \cdot \mathbf{r})$$

$$\mathbf{H}_r(\mathbf{r}) = \hat{\mathbf{y}}H_0 \exp(-jk_r \cdot \mathbf{r})$$



$$\begin{aligned}\hat{\mathbf{n}} \times \mathbf{H} &= \hat{\mathbf{n}} \times (\mathbf{H}_i + \mathbf{H}_r) \\ &= 2\hat{\mathbf{n}} \times \mathbf{H}_i\end{aligned}$$



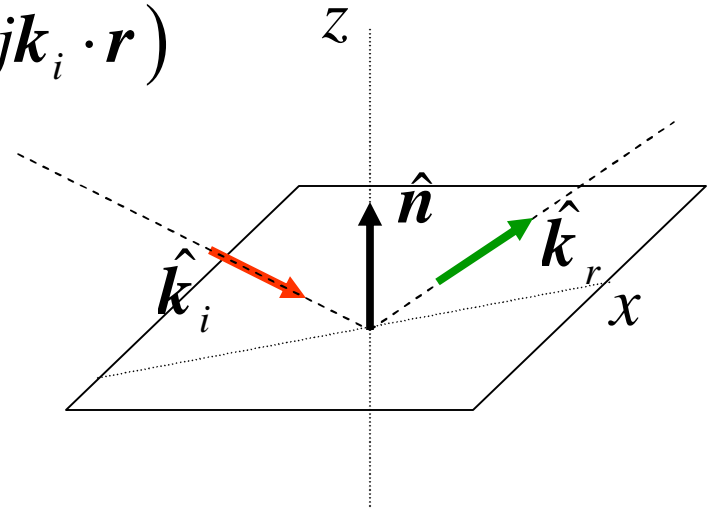
# Physical optics

- In both cases the surface current density is given by

$$\mathbf{J}_s = \hat{\mathbf{n}} \times \mathbf{H} = 2\hat{\mathbf{n}} \times \mathbf{H}_i$$

$$\mathbf{H}_i(\mathbf{r}) = \frac{1}{\eta} \hat{\mathbf{k}}_i \times \hat{\mathbf{y}} E_0 \exp(-j\mathbf{k}_i \cdot \mathbf{r})$$

$$= \frac{1}{\eta} \hat{\mathbf{k}}_i \times (\hat{\mathbf{n}} \times \hat{\mathbf{k}}_i) E_0 \exp(-j\mathbf{k}_i \cdot \mathbf{r})$$



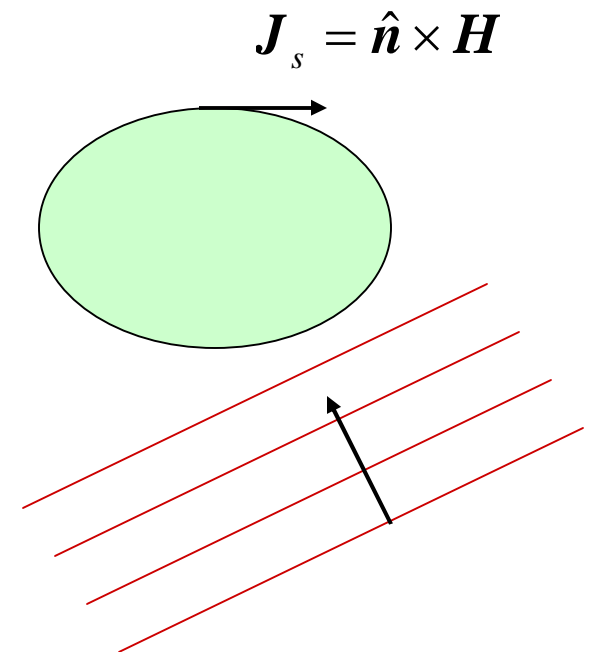
## Physical optics

- Now consider a perfect conductor with an arbitrary shape
- The incident wave induced surface currents on such objects, which generate the scattering field

$$\mathbf{F}(\hat{\mathbf{r}}) = \oint_S \exp(jk\hat{\mathbf{r}} \cdot \mathbf{r}') \mathbf{J}_s(\mathbf{r}') dS'$$

$$\mathbf{E}^f(\mathbf{r}) = jk\eta \frac{\exp(-jkr)}{4\pi r} \hat{\mathbf{r}} \times [\hat{\mathbf{r}} \times \mathbf{F}(\hat{\mathbf{r}})]$$

$$\mathbf{H}^f(\mathbf{r}) = -\frac{jk \exp(-jkr)}{4\pi r} \hat{\mathbf{r}} \times \mathbf{F}(\hat{\mathbf{r}})$$

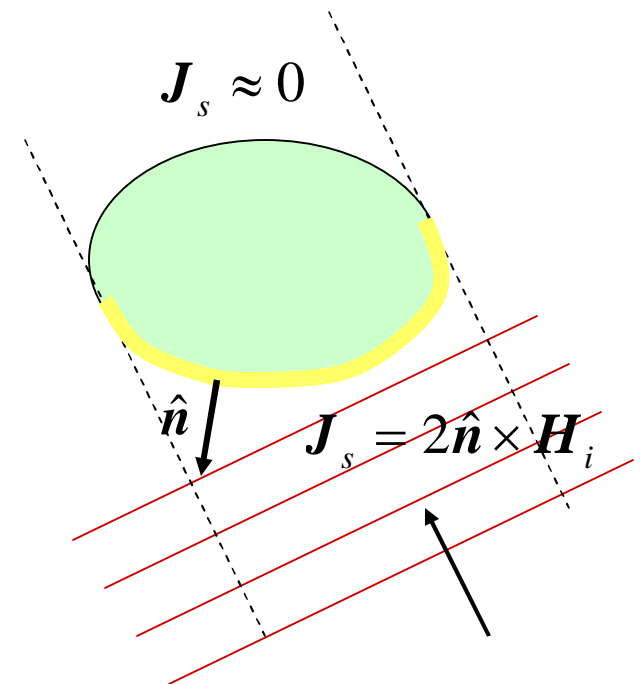


# Physical optics

- Physics optics approximation: if the curvature of the surface of the perfect conductor is much larger than wavelength then surface locally approximated by a flat tangential surface
- Current on the surface approximated by

$$\mathbf{J}_s = \begin{cases} 2\hat{\mathbf{n}} \times \mathbf{H}_i & \text{in the illuminated region} \\ 0 & \text{in the shadow region} \end{cases}$$

$$\mathbf{F}(\hat{\mathbf{r}}) = \int_{S_{ill}} \exp(jk\hat{\mathbf{r}} \cdot \mathbf{r}') \mathbf{J}_s(\mathbf{r}') dS'$$

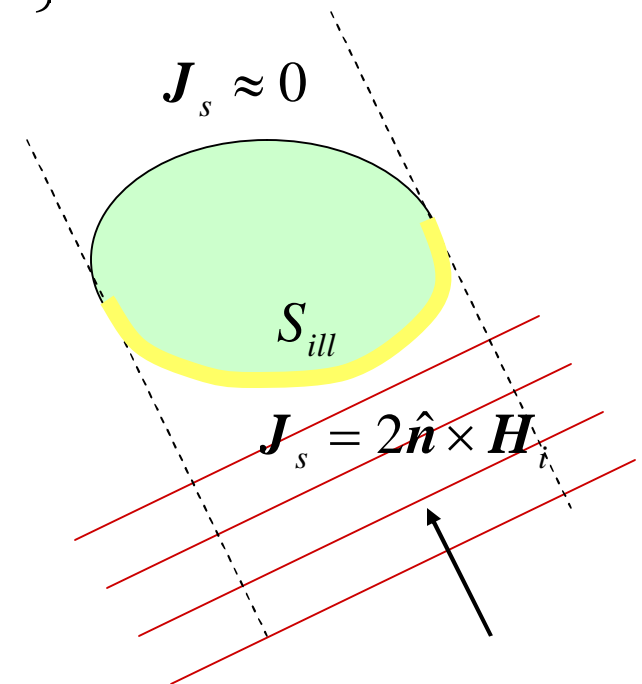


## Physical optics

$$\mathbf{H}_i = \mathbf{H}_{i,0} \exp(-j\mathbf{k}_i \cdot \mathbf{r}), \quad \mathbf{H}_{i,0} = \frac{1}{\eta} \hat{\mathbf{k}}_i \times \mathbf{E}_{i,0}$$

$$\mathbf{F}(\hat{\mathbf{r}}) = 2 \left\{ \int_{S_{ill}} \exp[j(\mathbf{k}_s - \mathbf{k}_i) \cdot \mathbf{r}'] \hat{\mathbf{n}}(\mathbf{r}') dS' \right\} \times \mathbf{H}_{i,0}$$

- Physics optics can also be generalized to include diffraction effects. For this we need to compute additional surface currents at the edges of rapidly varying surfaces



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